

The DeepHealth Toolkit: a Unified Framework to Boost Biomedical Applications

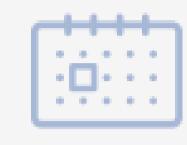
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DEEPHEALTH

The DeepHealth Project

- Put HPC computing power at the service of biomedical applications
- Increase the productivity of medical personnel and IT professionals
- Offer a unified framework adapted to exploit underlying heterogeneous HPC and Cloud architectures



Duration: 36 months
Starting date: Jan 2019



Budget 14.642.366 € EU funding 12.774.824 €

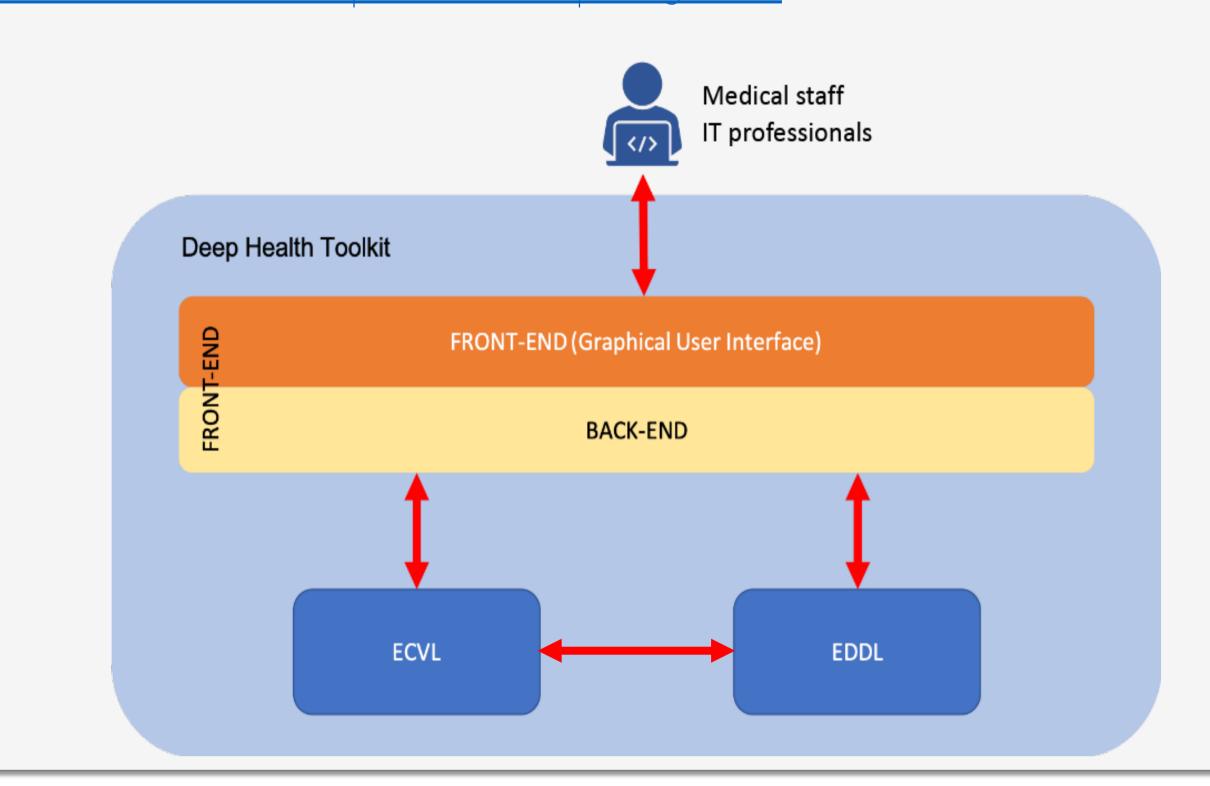


22 partners from 9 countries
Research centers, Health
organizations, large industries and
SMEs

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The DeepHealth Toolkit

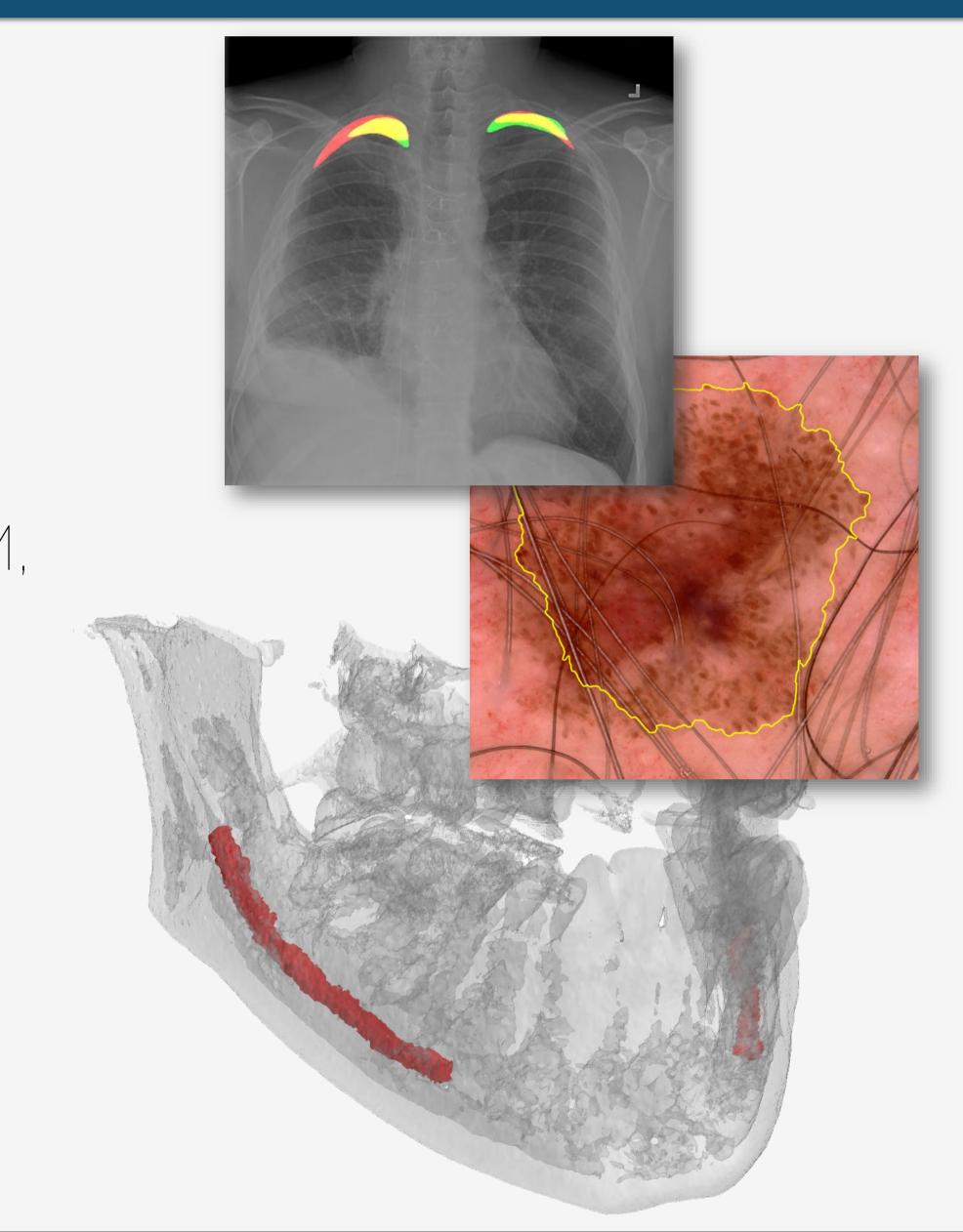
- Three main components:
 - EDDL European Distributed Deep Learning Library
 - ECVL European Computer Vision Library
 - Front-end RESTful web service + web-based GUI
- Toolkit open-source and available at github.com/deephealthproject



IEDDL worker node To leverage many For HPC and cloud core worker nodes environments To automatically deploy multiple instances (worker nodes) Cloud adaptation Distributed computing MIT 2.0 License Doxygen Documentation License License of other not compromise Examples NEDDL⊛ Code available on GitHub to show how to use the EDDL Tensor computations -many different examples Import / Export Configuration / Installation Eigen3 Kernels implemented in Kernels OpenCL/HLS/RTL C/C++ ONNX (standard format for implemented with CUDA language extensions serializing DNNs) Docker Home Brew C/C++ language (for Mac OS X) extensions FPGA designed and Protocol Buffers To automatically built within from Google CUDA DeepHealth project by ProDesign dependencies libraries and runtime from Interchange models on other NVIDIA with other toolkits packages FPGAs from H2020 MANGO project Adapted to report gradients from worker nodes to master node and to distribute updated weights from master node to worker

IECVL

- Integrates existing state-of-the-art Computer Vision and Image Processing libraries
- Supports multiple medical imaging formats (NIfTI, DICOM, TIFF, whole-slide)
- Core functionalities implemented for both 2D images and 3D volumes:
 - Reading and writing
 - Processing
 - Visualizing



Python APIs

- PyEDDL and PyECVL have been designed for binding Python code to existing C++ code
- Seamless conversion between EDDL Tensor or ECVL Image objects and NumPy arrays

